



COMPUTER SKILLS

LESSON 12

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Objectives of this lesson

We'll discuss

- Functions that return more than one value
- Functions that accomplish a task without returning values
- Functions that return values versus printing
- Passing arguments to functions

Recall function definition (lesson 9)

Function header

```
function [output arguments] = functionname(input arg)
```

```
%
```

```
%comment describing the function
```

```
%
```

```
    statements here; these must include putting values  
    in all the output arguments listed in the  
    header
```

```
end
```

Comments area

Function body

Function and end are reserved words and are mandatory

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Functions that return more than one value

```
function [area, circum] = areacirc(rad)
    % areacirc returns the area and
    % the circumference of a circle
    % Format: areacirc(radius)

    area = pi * rad .* rad;
    circum = 2 * pi * rad;
end
```

```
>> help areacirc
areacirc returns the area and
the circumference of a circle
Format: areacirc(radius)
```

Functions that return more than one value (cont'd)

- `function [area, circum] = areacirc(rad)`

```
>> [a, c]=areacirc(4)
a =
    50.2655
c =
    25.1327
```

```
>> areacirc(4)
ans =
    50.2655
```

```
>> a=areacirc(4)
a =
    50.2655
```

```
>> [~, c]=areacirc(4)
c =
    25.1327
```

Passing a vector as input

- `function [area, circum] = areacirc(rad)`

```
>> [a, c]=areacirc(1:4)
```

```
a =
```

```
    3.1416    12.5664    28.2743    50.2655
```

```
c =
```

```
    6.2832    12.5664    18.8496    25.1327
```

```
>> [a, c]=areacirc(1:4)
```

is equivalent to

```
>> [a, c]=areacirc([1,2,3,4])
```

Alternative way to process an input vector

- Create a script with the following MATLAB code

```
for i=1:4
    [a(i), c(i)]=areacirc(i);
end
```

- After running the script, in the workspace there will be

```
>> a
```

```
a =
```

```
    3.1416    12.5664    28.2743    50.2655
```

```
>> c
```

```
c =
```

```
    6.2832    12.5664    18.8496    25.1327
```

Alternative way to process an input vector

- Create a script with the following MATLAB code

```
for i=1:4
    [a(i), c(i)]=areacirc(i);
end
```

- After running the script, in the workspace

```
>> a
```

```
a =
```

```
    3.1416    12.5664    28.2743    50.2655
```

```
>> c
```

```
c =
```

```
    6.2832    12.5664    18.8496    25.1327
```

Easier and more efficient to write
>> [a, c]=areacirc(1:4)

How to call a function

- From the Command Windows
- From a script
 - Let's write a script to call `areacirc.m`

```
% This script prompts the user for the radius of a circle,  
% calls a function to calculate and returns both the area  
% and the circumference, and prints the results. To keep  
% the script simple, we ignore units and error-checking  
  
radius = input('Please enter the radius of the circle: ');  
[area, circ] = areacirc(radius);  
fprintf('For a circle with a radius of %.1f,\n', radius)  
fprintf('the area is %.1f and the circumference is %.1f\n', ...  
        area, circ)
```

Example: `perimarea.m`

- Write a function that calculates and returns the perimeter and area of a rectangle
 - Input: length and width
 - Output: perimeter and area
- Call the function from a M-script (`calcareaperim.m`)

calcareaperim.m

```
% Prompt the user for the length and width of a rectangle,  
% call a function to calculate and return the perimeter  
% and area, and print the result.
```

```
length = input('Please enter the length of the rectangle: ');  
width = input('Please enter the width of the rectangle: ');  
[perim, area] = perimarea(length, width);  
fprintf('For a rectangle with length of %.1f ', length)  
fprintf(' and width of %.1f,\nthe perimeter is %.1f,', width,  
perim)  
fprintf(' and the area is %.1f\n', area)
```

```
>> calcareaperim  
Please enter the length of the rectangle: 10  
Please enter the width of the rectangle: 3  
For a rectangle with length of 10.0 and a width of 3.0,  
the perimeter is 26.0, and the area is 30.0
```

perimarea.m

```
function [ perim, area ] = perimarea( length, width )
%
%Compute the perimeter and area of a rectangle
%
    perim = 2*(length + width);
    area = length * width;
end
```

Let's call `perimarea.m` from cmd

```
>> [p, a]=perimarea(2,5)
p =
    14
a =
    10
```

```
>> [a, p]=perimarea([1, 5, 10],[2, 4, 6])
Error using *
Inner matrix dimensions must agree.

Error in perimarea (line 6)
    area = length * width;
```



perimarea.m

```
function [ perim, area ] = perimarea( length, width )
%
%Compute the perimeter and area of a rectangle
%
    perim = 2*(length + width);
    area = length * width;
end
```

This is a matrix product

```
>> [a, p]=perimarea([1, 5, 10],[2, 4, 6])
Error using *
Inner matrix dimensions must agree.

Error in perimarea (line 6)
    area = length * width;
```

perimarea.m

```
function [ perim, area ] = perimarea( length, width )
%
% Compute the perimeter and area of a rectangle
%
    perim=2.*(length + width);
    area = length .* width;
end
```

You must use the scalar product here

```
>> [p, a] = perimarea([1, 5, 10],[2, 4, 6])
p =
     6     18     32
a =
     2     20     60
```

Another example (3 output args)

- Write a function that converts from seconds to hours + minutes + seconds
 - E.g. 7515 seconds = 2 hours, 5 minutes and 15 seconds
- Solution:
 - Input: total seconds (ts)
 - Output: hh, mm, ss
 - Algorithm
 - hh = integer part of $ts/3600$; the remainder of $ts/3600$ is the remaining number of seconds
 - mm = integer part of the $(\text{remainder of } ts/3600)/60$; it is the remaining number of minutes
 - ss = the remainder of $(\text{remainder of } ts/3600)/60$
- For example: $7515 = 3600*2 + 60*5 + 15$

breaktime.m

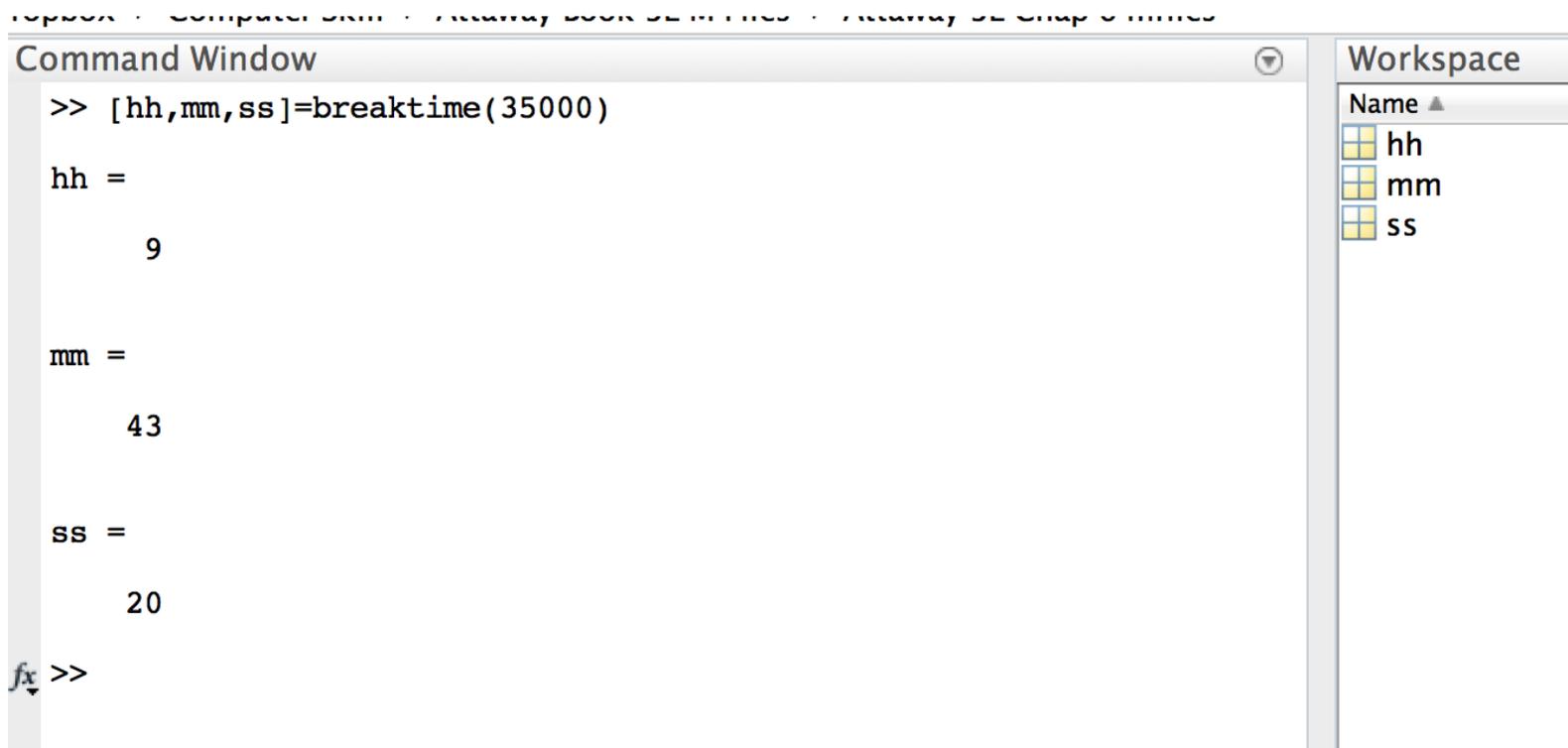
```
function [hours, minutes, secs] = breaktime(totseconds)
% breaktime breaks a total number of seconds into
% hours, minutes, and remaining seconds
% Format: breaktime(totalSeconds)
```

```
hours = floor(totseconds/3600);
remsecs = rem(totseconds, 3600);
minutes = floor(remsecs/60);
secs = rem(remsecs,60);
end
```

```
>> [hh,mm,ss]=breaktime(35000)
hh =
    9
mm =
   43
ss =
   20
```

Variable scope: global variables

- `hh`, `mm`, `ss` are **global variables**, i.e. part of the base workspace
- `hours`, `minutes`, `secs` are **local variables** to the function `breaktime.m`



The screenshot shows the MATLAB Command Window and Workspace. The Command Window displays the following text:

```
>> [hh,mm,ss]=breaktime(35000)

hh =

     9

mm =

    43

ss =

    20

fx >>
```

The Workspace window on the right shows the following variables:

Name
hh
mm
ss

Variable scope: local variables

- hours, minutes, secs are local variables to the function breaktime.m

The screenshot displays the MATLAB environment with three main windows:

- Command Window:** Shows the execution of the following code:

```
>> a=9  
a =  
    9  
  
>> [hh,mm,ss]=breaktime(35000)  
10 end  
K>>
```
- Workspace:** A table showing the values of variables in the current workspace:

Name	Value
hours	9
minutes	43
remsecs	2600
secs	20
totseconds	35000
- Editor:** Shows the source code of the function `breaktime.m`. The code is as follows:

```
1 function [hours, minutes, secs] = breaktime(totseconds)  
2 % breaktime breaks a total number of seconds into  
3 % hours, minutes, and remaining seconds  
4 % Format: breaktime(totalSeconds)  
5  
6 - hours = floor(totseconds/3600);  
7 - remsecs = rem(totseconds, 3600);  
8 - minutes = floor(remsecs/60);  
9 - secs = rem(remsecs,60);  
10 end  
11
```

A red circle and green arrow indicate a breakpoint is set at line 10. The **Function Call Stack** shows the current call to `breaktime` from the `Base` environment.

Variable scope: local variables

- hours, minutes, secs are local variables to the function breaktime.m

The screenshot shows the MATLAB environment. The Command Window on the left displays the following commands and output:

```
>> a=9  
  
a =  
  
9  
  
>> [hh,mm,ss]=breaktime(35000)  
10 end  
K>>
```

The Workspace window on the right shows a table with the following data:

Name	Value
a	9

The Editor window shows the source code for the function `breaktime.m`:

```
1 function [hours, minutes, secs] = breaktime(totseconds)  
2 % breaktime breaks a total number of seconds into  
3 % hours, minutes, and remaining seconds  
4 % Format: breaktime(totalSeconds)  
5  
6 - hours = floor(totseconds/3600);  
7 - remsecs = rem(totseconds, 3600);  
8 - minutes = floor(remsecs/60);  
9 - secs = rem(remsecs,60);  
10 end  
11
```

The Function Call Stack window shows the following stack:

- Base
- breaktime
- Base

The Breakpoints window shows a breakpoint set at line 10 of `breaktime.m`.

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Functions with no output

- **function functionname(input arg)**

```
function printem(a,b)
% printem prints two numbers in a sentence
format
% Format: printem(num1, num2)

fprintf('The first number is %.1f and the
second is %.1f\n',a,b)
end
```

```
>> printem(4,5)
The first number is 4.0 and the second is
5.0

>> x=printem(4,5)
Error using printem
Too many output arguments.
```

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Functions that return values versus printing

```
function calccircum1(radius)
% calccircum1 displays the circumference of a circle
%   but does not return the value
% Format: calccircum1(radius)

disp(2 * pi * radius)
end
```

In this version you cannot store the result of the function in a variable ...

```
function circle_circum = calccircum2(radius)
% calccircum2 calculates and returns the
%   circumference of a circle
% Format: calccircum2(radius)

circle_circum = 2 * pi * radius;
end
```

... in this version you can

Functions that return values versus printing (cont'd)

```
>> calccircum1(10)
62.8319
```

```
>> x=calccircum1(10)
Error using calccircum1
Too many output arguments.
```

```
>> calccircum2(10)
ans =
62.8319
```

```
>> x=calccircum2(10)
x =
62.8319
```

Good programming practice

- It is a good programming practice to **keep separate the computation and the return of a value from printing that value**. That is
 - In the function you should never print the result using **disp**, **printf**, **plot**, ...
 - In the function you should never read input from the keyboard using **input**
 - In the function you should always assign the final result of any computation to an output variable
 - The printing of results must be left to a specific script/function or to the script that invokes the function

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- **Passing arguments to functions**

Passing argument to variables

- Argument are passed to functions using the **call-by-value** method
- It is possible to declare functions without any input parameter
 - **function [output args] = functionname()**
 - **function functionname()**

```
function printrand()  
% printrand prints one random  
number  
% Format: printrand or  
printrand()  
  
fprintf('The random # is %.2f  
\n',rand)  
end
```

```
function printrandp  
% printrandp prints one  
random number  
% Format: printrandp or  
printrandp()  
  
fprintf('The random # is %.2f  
\n',rand)  
end
```

Another example

```
function outstr = stringprompt
% stringprompt prompts for a string and returns it
% Format stringprompt or stringprompt()

disp('When prompted, enter a string of any length.')
outstr = input('Enter the string here: ', 's');
end
```

This function returns the string entered by the user

Homework

- Write a version of `calcareaperim.m` that considers:
 - Unit measures and input error-checking
- Do Practice 6.2
- Do Practice 6.3
- Do exercises of Chapter 6

Assignment for Wednesday, Dec. 9th

- Study by yourself (see Chapter 6 of the book):
 - MATLAB program organization (sec. 6.2)
 - Modular programs (sec. 6.2.1)
 - Subfunctions (sec. 6.2.2)
 - Do Practice 6.4 and Practice 6.5
 - Solve the following exercises of Chapter 6
 - 2, 3, 6, 8, 10, 13, 18, 19, 24, 25