

# Statistical Learning

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Regression and Smoothing Splines

# Introduction

- Let us consider the regression model with a single input  $X$ :

$$Y = f(X) + \epsilon,$$

where  $f(X) = E(Y|X)$  is an unknown conditional mean function.

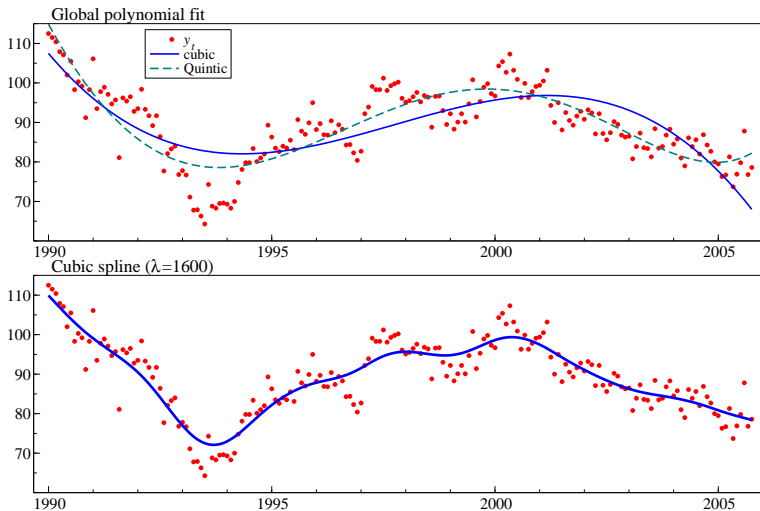
- $f(X)$  is possibly nonlinear and non-additive.
- In the linear regression framework we considered the *global polynomial* approximation

$$f(X) = \beta_0 + \beta_1 X + \beta_2 X^2 \cdots + \beta_p X^p.$$

- Here global means that the coefficients of the polynomial are constant across the sample span of  $X$  and it is not possible to control the influence of the individual observations on the fit.

- Global polynomials are amenable to mathematical treatment, but are not very flexible: they can provide bad local approximations and behave rather weirdly at the extremes of the sample.
- This point is illustrated by the first panel of figure 1, which plots the original series, representing the industrial production index for the Italian *Automotive* sector, and the estimate of the trend arising from fitting cubic and quintic polynomials of time.
- In particular, it can be seen that a high order is needed to provide a reasonable fit (the cubic fit being very poor).

# Industrial Production Index, Manufacture and Assembly of Motor Vehicles, seasonally adjusted, Italy, January 1990 - October 2005.



# Regression splines

- We will discuss the approximation

$$f(X) = \sum_{m=1}^M \beta_m h_m(X),$$

which retains linearity in the regression coefficients and uses a suitable set of transformation or functions of  $X$ ,  $h_m(X)$ , called basis.

- In the case of polynomial splines the idea is to add to a global polynomial of order  $p$  polynomial pieces at given points, called *knots*, so that the sections are joined together, ensuring that certain continuity properties are fulfilled.
- Given the set of points  $\xi_1 < \dots < \xi_k < \dots < \xi_K$ , a polynomial spline function of degree  $p$  with  $K$  knots  $\{\xi_k, k = 1, \dots, K\}$  is a polynomial of degree  $p$  in each of the  $k + 1$  intervals  $[\xi_k, \xi_{k+1})$ , with  $p - 1$  continuous derivatives, whereas the  $p$ -th derivative has jumps at the knots.

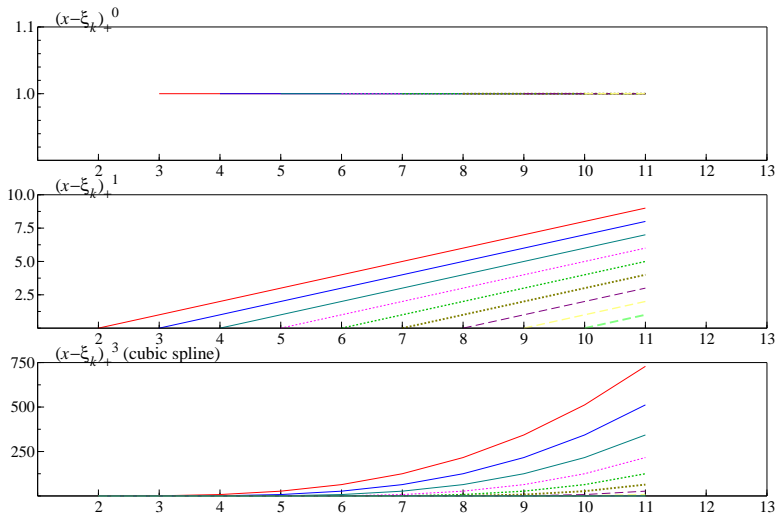
The spline can be represented as follows:

$$f(X) = \beta_0 + \beta_1 X + \cdots + \beta_p X^p + \sum_{k=1}^K \beta_{p+k} (X - \xi_k)_+^p, \quad (1)$$

where the set of functions

$$(X - \xi_k)_+^p = \begin{cases} (X - \xi_k)^p, & X - \xi_k \geq 0, \\ 0, & X - \xi_k < 0 \end{cases}$$

defines what is usually called the *truncated power basis* of degree  $p$ .

**Figure:** Truncated power basis for polynomial spline models.

- According to (1) the spline is a linear combination of polynomial pieces; at each knot a new polynomial piece, starting off at zero, is added so that the derivatives at that point are continuous up to the order  $p - 1$ .
- The truncated power representation has the advantage of representing the spline as a multivariate regression model.
- The piecewise nature of the spline “reflects the occurrence of structural change” (Poirer, 1973). The knot  $\xi_i$  is the location of a structural break. The change is “smooth”, since certain continuity conditions are ensured.
- The coefficients  $\beta_k$  determines the size of the break.



# Cubic splines and natural boundary conditions

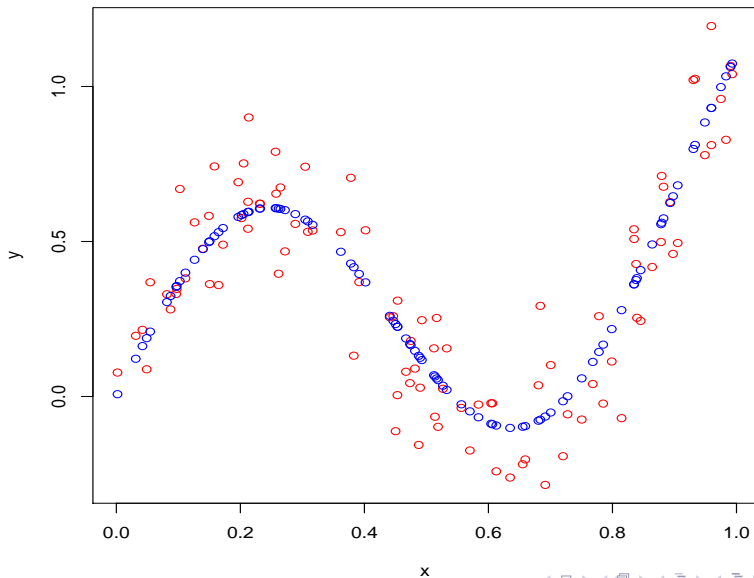
The cubic spline model arises when  $p = 3$ :

$$f(X) = \beta_0 + \beta_1 X + \beta_2 X^2 + \beta_3 X^3 + \beta_4 (X - \xi_1)_+^3 + \cdots + \beta_{K+3} (X - \xi_K)_+^3.$$

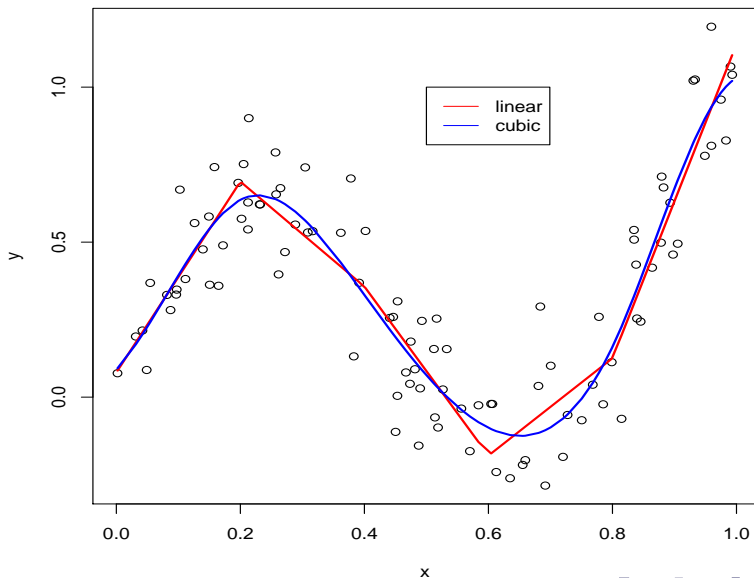
The model has  $K + 4$  parameters and the number of effective degrees of freedom is  $df = 4 + K$ .

A cubic spline (like any other high order spline) behaves too erratically at the boundary of the  $X$  support, i.e. the variance of the fit is very high.

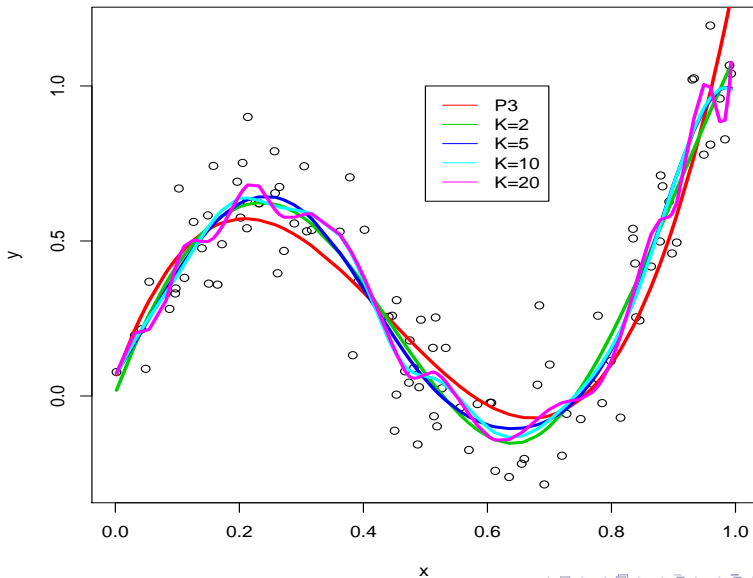
Training sample  $(x_i, y_i)$  and true regression function  
 $f(X) = [\exp(1.2X) + 1.5 \sin(7X) - 1]/3$ .



Comparison of cubic and linear spline fit with 4 internal equally spaced knots at 0.2, 0.4, 0.6, 0.8.



Cubic spline fit with different  $K$  and global cubic fit (knots are located automatically at quantiles of the  $X$  distribution).



- This is the reason why it is preferable to impose the so called *natural boundary conditions*, which constrain the spline be linear outside the boundary knots.
- The natural boundary conditions require that the second and the third derivatives are zero for  $x \leq \xi_1$  and  $x \geq \xi_K$ . This amounts to imposing 4 restrictions, and this frees 4 df.
- The complexity of the spline model is measured by the degrees of freedom, which is the trace of the hat matrix. This is equal to  $p + 1 + K$  for polynomial splines and  $K$  for a natural cubic spline.

# Natural boundary conditions

The 2nd and 3rd derivatives of

$$f(X) = \beta_0 + \beta_1 X + \beta_2 X^2 + \beta_3 X^3 + \sum_{k=1}^K \beta_{k+3} (X - \xi_k)_+^3$$

are respectively

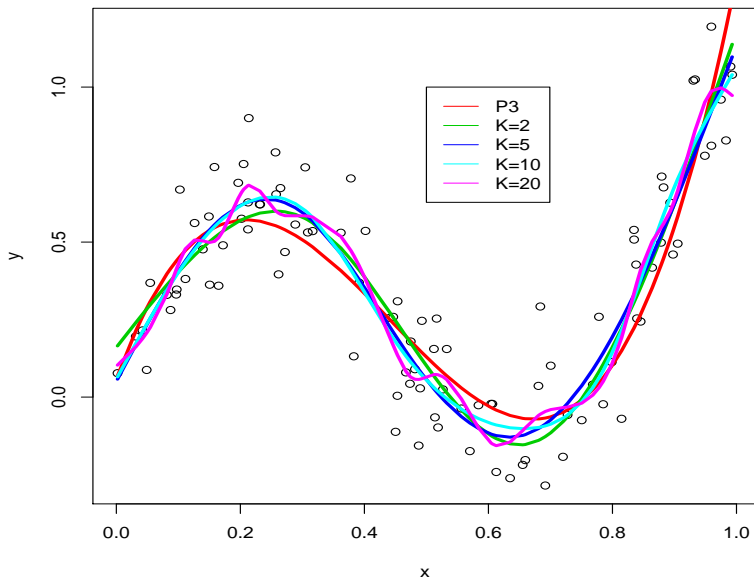
$$f''(X) = 2\beta_2 + 6\beta_3 X + 6 \sum_{k=1}^K \beta_{k+3} (X - \xi_k)_+$$

$$f'''(X) = 6\beta_3 + 6 \sum_{k=1}^K \beta_{k+3} (X - \xi_k)_+^0.$$

The natural boundary conditions imply the following constraints on the coefficients:

$$\beta_2 = \beta_3 = 0; \sum_{k=1}^K \beta_{k+3} = 0; \sum_{k=1}^K \xi_k \beta_{k+3} = 0$$

Natural cubic splines. Comparison of fit with different  $K$  and global cubic fit.



# Model selection: how many knots? Where?

- Model selection is carried out by the same methods considered for regression.
- It entails not only the selection of the number of knots,  $K$ , but also their location along the support of  $X$ .
- The automatic option is to locate them at the  $100k/(K+1)$ ,  $k = 1, \dots, K$ -th percentiles of the distribution of  $X$ .
- If there are  $K$  candidate knots, there are  $2^K$  possible models to select. Stepwise selection has been proposed. An alternative is to use a regularization approach, i.e. smoothing splines.
- Model complexity is measured by the degrees of freedom, e.g.  $df = \text{trace}(\mathbf{H}) = p + 1 + K$  for a polynomial spline.

Note: the truncated power basis is easily interpretable; however, for computational efficiency a linear transformation of this basis, the B-spline basis, is used for estimation (the regressors are less collinear and more 'sparse').



# Smoothing splines

- A smoothing spline is a natural cubic spline with  $N$  knots placed at each observation  $x_i, i = 1, \dots, N$ . Hence each new observation carries “news”.
- Obviously, such a model is overparameterized, as the number of parameters is  $N$ , i.e. there is one parameter for each observation.
- We can write  $f(X) = \sum_{k=1}^N \theta_k N_k(X)$ , where  $N_k(X)$  are the elements of the natural spline basis corresponding to the knots  $x_k$ 's.
- The coefficients  $\theta_k$  are estimated by minimising the following penalised residual sum of squares function:

$$PRESS(\lambda) = \min \left\{ \sum_{i=1}^N [y_i - f(x_i)]^2 + \lambda \int [f''(x)]^2 dx \right\}, \quad (2)$$

where  $\lambda \geq 0$  is the smoothness parameter,  $f''(x)$  is second derivative of the function, and  $\int [f''(x)]^2 dx$  is the curvature of the function.

- The parameter  $\lambda$  regulates the complexity of the model.
- For  $\lambda = 0$ , the spline fits the observations perfectly ( $y_i = \hat{f}(x_i)$ ).
- For  $\lambda \rightarrow \infty$  we obtain the linear fit  $\hat{f}(x_i) = \hat{\beta}_0 + \hat{\beta}_1 x_i$  (the linear function has zero second derivative and so  $\int [f''(x)]^2 dx = 0$ ).

In vector notation, writing  $\mathbf{f} = \mathbf{N}\boldsymbol{\theta}$ ,

$$PRESS(\lambda) = (\mathbf{y} - \mathbf{N}\boldsymbol{\theta})'(\mathbf{y} - \mathbf{N}\boldsymbol{\theta}) + \lambda \boldsymbol{\theta}' \boldsymbol{\Omega} \boldsymbol{\theta},$$

where  $\mathbf{N}$  is the regression matrix of the natural spline and  $\boldsymbol{\Omega}$  has elements  $\int N_h''(x) N_k''(x) dx$ .

For a fixed value of  $\lambda$ , the solution is

$$\hat{\boldsymbol{\theta}} = (\mathbf{N}'\mathbf{N} + \lambda \boldsymbol{\Omega})^{-1} \mathbf{N}'\mathbf{y}$$

(notice the analogy with ridge regression).

- The estimated regression function is  $\hat{\mathbf{f}} = \mathbf{H}_\lambda \mathbf{y}$ , where  $\mathbf{H}_\lambda = \mathbf{N}(\mathbf{N}'\mathbf{N} + \lambda\mathbf{\Omega})^{-1}\mathbf{N}'$ .
- The effective degrees of freedom (complexity) of the spline fit is

$$df(\lambda) = \text{tr}(\mathbf{H}_\lambda).$$

- When  $\lambda \rightarrow \infty$ ,  $df(\lambda) \rightarrow 2$  (minimal complexity), whereas as  $\lambda \rightarrow 0$   $df(0) \rightarrow N$  (maximum complexity).
- The estimation of  $\lambda$  is carried out either by minimizing an information criterion or by crossvalidation. Denoting

$$RSS(\lambda) = \sum_{i=1}^N [y_i - f(x_i)]^2,$$

$$AIC(\lambda) = \ln[RSS(\lambda)] + 2df(\lambda)/N.$$

# Crossvalidation

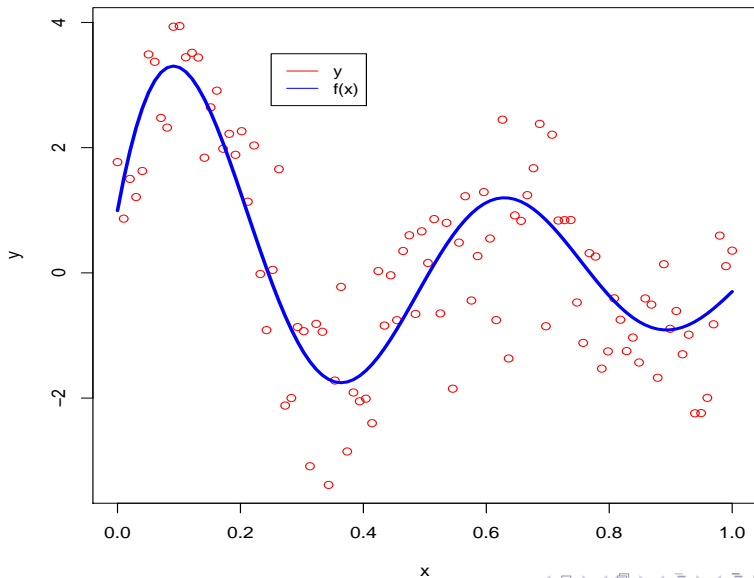
We seek the value of  $\lambda$  which minimises

$$CV(\lambda) = \sum_{i=1}^N \left( \frac{y_i - \hat{f}(x_i)}{1 - h_{i,\lambda}} \right)^2$$

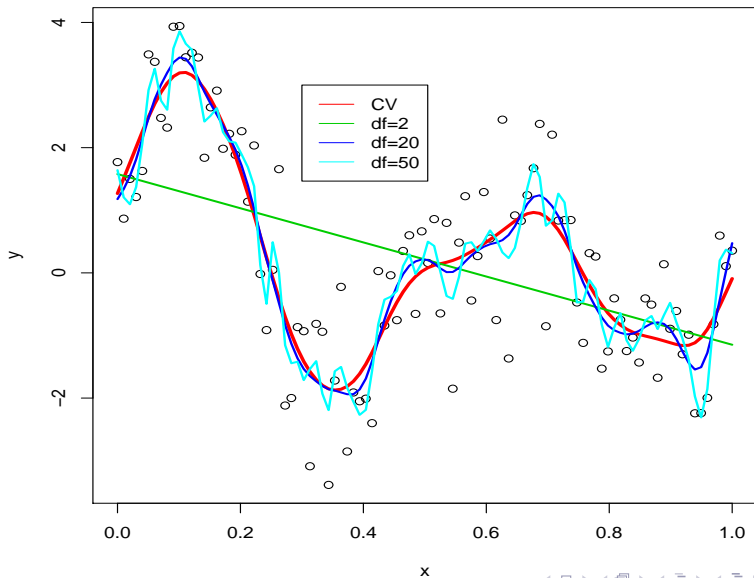
where  $h_{i,\lambda}$  is the  $i$ -th diagonal element of  $\mathbf{H}_\lambda$ , or

$$GCV(\lambda) = \frac{RSS(\lambda)}{[1 - N^{-1}df(\lambda)]^2}.$$

Simulated example:  $N = 100$ ,  $f(X) = \sin[12(X + 0.2)]/(X + 0.2)$ ,  $\epsilon \sim N(0, 1)$ ,  
 $Y = f(X) + \epsilon$ .



Simulated example:  $N = 100$ ,  $f(X) = \sin[12(X + 0.2)]/(X + 0.2)$ ,  $\epsilon \sim N(0, 1)$ ,  
 $Y = f(X) + \epsilon$ . Smoothing spline fit.



# Nonparametric logistic regression

- Polynomial splines can be easily adapted to logistic regression.
- In particular, we specify

$$\ln \frac{P(G = 1|X = x)}{P(G = 0|X = x)} = f(x).$$

- As for spline smoothing, the function  $f$  can be estimated by minimizing the penalized log-likelihood, where the additional term penalizes the curvature of the function.
- Again, for large values of  $\lambda$  the logits are a linear function of  $X$ , whereas for small values a more complex fit is obtained.

# Multiple predictors

- Multidimensional generalizations of regressions and smoothing splines are difficult.
- They suffer from the curse of dimensionality.
- Restricted approaches, that impose additivity, like Generalized Additive Models (GAMs, see later), are preferred.
- We model only the main effects and leave out interactions.